<Student Name> <Student ID>

Date

# Modelling

|  |  |
| --- | --- |
| <Name of modelling technique 1> | |
| Used where |  |
| Purpose |  |
| Part of labs? | <yes/no> |
| Related module content |  |
| Advantages |  |
| Disadvantages |  |
| Alternatives |  |

|  |  |
| --- | --- |
| <Name of modelling technique n> | |
| Used where |  |
| Purpose |  |
| Part of labs? | <yes/no? |
| Related module content |  |
| Advantages |  |
| Disadvantages |  |
| Alternatives |  |

# Animation

|  |  |
| --- | --- |
| <Name of animation technique 1> | |
| Used where |  |
| Purpose |  |
| Part of labs? | <yes/no? |
| Related module content |  |
| Advantages |  |
| Disadvantages |  |
| Alternatives |  |

|  |  |
| --- | --- |
| <Name of animation technique n> | |
| Used where |  |
| Purpose |  |
| Part of labs? | <yes/no? |
| Related module content |  |
| Advantages |  |
| Disadvantages |  |
| Alternatives |  |

## 3rd party Assets used in the coursework

Note: You are ***not allowed*** to import any animation, models, or model parts from external

sources.

3rd party resources that explicitly permitted are:

* Music and sound effects
* Textures
* Reference images